Aricent

CONNECTED CAR INFOTAINMENT

DESK RESEARCH AND SUGGESTIONS

Oct 06, 2015

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INTRODUCTION

Smart phone is the epicenter of our digital lives. But using your smart phone behind the wheel is a terrible idea.

While an interactive screen in most new cars can be a significant impact on purchase decisions. Most of new vehicle's infotainment systems can navigate to a destination, operate a smart phone hands-free, and an entire digital music collection over Blue-tooth.

Automakers/smart phone makers will continue to innovate and push in-car entertainment boundaries in coming years.



MARKET

Today, the connected vehicle is practically standard. Consumers will likely be happy to connect with music and other audio resources, navigation services, and various mobile apps.

There should be some "basic" must-have features in a car.



BEST CAR DASH ON ROAD

Rank, brand, model

- 1. Lexus CT 200h
- 2. Toyota Prius C
- 3. Mazda Mazda6*
- 4. Honda Civic Coupe
- 5. Audi Allroad*
- 6. Buick Verano
- 7. Subaru Forester
- 8. Scion xB
- 9. Porsche Cayman*
- 10. Kia Cadenza

Source : Consumer report - annual Auto Reliability Survey.

ConsumerReports

Predicted Reliability: 2015 Models

This graph shows how the makes rank based on average predicted reliability scores, and which models by each make have the highest and lowest ratings. The score is the overall reliability calculated as a percentage billier or worse than the overage for all claim. The rank order change from our 2014 survey compared with last year's in noted as well. Large changes are highlighted:



BANK	MAKE	-3200 MELANIE	HOME HEARING	Worst model	Best model	fank chan from last year
1	Lenie			15 250 Sedan*	GT 200h	1.
2	Toyota			Avaton	Pros C	
3	Macte			3(2.9.)*		12
4	Honda			Odyssey	Civis Coupe	7.4
5	Aud			58"	Alread	11
6	Buick		30	LaCronae (VII)	Verame	1.6
7	Suberu			862"	Forester (non-turbo)*	13
8	Scion			FRIST	18	13
9	Ponche			9111	Cayman*	15
10	1Ga		-	Optima Hybrid*	Cadenay*	16
11	Anne			RLX*	I.K.	11
12	Volve			XC79	860 (5- & 6-cyl.)	1.5
13	Hyunde			Santa Fe Sport (turbo)	Apms	18
14	BMW			320, 326 (HWD)	4 Serve	11
15	Lincoln		-	MKT EcoBoosi*	MKZ (VE)*	1.12
16	Noser			Pathfoder	Maxima	1.6
17	Volkswagen			00	Panial (1.81)*	13
18	Catifac		_	ATS (turbo)*	1(8V) 6TA	17.
19	OMC			Sierra 1500 (VB, WKD)*	Terrain (4-cyt.)	1 10
20	Infinit			G60*	COORD	1.14
21	Chevrolet		_	Crute (1.4T)	Equinox (4-cyl.)	14
22	Dirysler			300	Town & Country	14
23	Font		-	Freeta	Fusion (1.N. EcoBoost)	13
24	Mercedes-Benz		_	GLA250*	GLK (diesel)*	1.11
25	Dodge			Dwt (1.4T)*	Dwrt (2:0L)*	11
26	Rani			2500 & 3500 (deset)	1500 (VS.4WD)	17
27	Jeep			Charokee (4-cyl.)*	Patriot	1.4
28	Fed C			500L*	500	NA.

\$ 2010. Consume Reports. This requires allows is remarked in legislations may existed using it may be used to electricities proportional programs. Compared to a project in proportional programs which is a low, and and with remarked and of incomments and the promotional references. Compared is an application property in the project in the property of the property of the low of the property of the low of t

1&2. Toyota Entune

Pros

Interface has simple menus and customizable screens that make it easy to find what you need. On screen fonts and buttons are large—a big help for legibility.

Better voice recognition

Highly customizable interface.

Phone integration is great

Cons

Lexus "Remote Touch" mouse controller is fussy—that's OK at a desk but bad when driving. Neither system allows phone interaction through the steering wheel.

Fussy 'Remote touch controller'

Manual input method of texting is difficult



3. Mazda - Mazda6

Pros

Pairing a phone is quick and easy. On screen graphics are uncluttered and the fonts are large and clear. Simple menus & Big icons
Interface allow use to go back where you
left
Very intuitive.

Crisp & clear display

Cons

This isn't an easy system to learn, often requiring several steps to conjure simple functions. Voice command procedures are demanding. Some icons aren't intuitive and the system doesn't allow you to interact with the phone through the steering wheel controls.

Voice recognition is not very impressive



4. Honda - Civic Coupe

Pros

Basic Hondas have friendly non-touch-screen infotainment systems that use big buttons and a large screen that displays relevant information. Simple menus & Big icons
Simple to use
Non cluttered with lot of information

Cons

Most Hondas and Acuras no longer have a tuning knob. Many cars have versions that use two separate screens—which can be confusing. The system logic is unintuitive, requiring flipping through multiple oncreen pages to complete simple functions.

Lack of voice command across multiple app

Lack of simplicity in interface architecture



Mobile centric world

Infotainments systems have been almost universally terrible, with confusing interfaces, slow response, and an overwhelming number of options. As a result, the best in-car navigation and entertainment system is often the smart phone in your pocket.

Taking advantage here, Apple's CarPlay and Google's Android Auto integrate with a vehicle's existing infotainment system, providing quick access to navigation, music, messaging, phone calls, and more, without requiring you to ever look at your phone. And since they're phone-based, system software and features can be continually updated, unlike most car-based systems.



Mobile centric

Android auto

Android Auto works by mating your Android phone to your car's USB port and turning the central screen into a larger monitor.

Android Auto's interface and menu structure for apps such as Spotify is not same as on Android phone.

Google went for a more unified look across all apps. Also, only selected phones with the newest version of Android (Lollipop) will work.



Mobile centric

Apple car play

With CarPlay, Apple brings its iPhone-like interface and excellent Siri voice command integration to vehicles. The system mirrors CarPlay-approved smart-phone apps on the car's screen. Integration with Siri by using voice with natural speech, rather than menu driven—formulaic commands—is a strong point.



Less used features in infotainment systems

'43 Percent of car buyers think modern infotainment systems are too cluttered' - says studies

The lesson from this? Consumers will only want apps in the car if they provide the same level of simplicity, convenience and speed that apps on their smart phones provide. If in-car apps don't improve, consumers will continue to use the apps directly via their smart phones and OEMs will continue to waste time and resources developing features that will rarely be used.

Less used features in infotainment systems

Infotainment features that car owners typically ignore often include:

- In-car hard drives for storing music most people keep their music on their phones or iPods, and don't bother loading songs into their vehicles.
- CD players many manufacturers wonder how long they should continue to build them into cars and let them go the way of cassette players.
- Concierge services OnStar has a large following but other automakers' services like BMW Assist and Hyundai BlueLink attract few takers after the introductory free trial expires.
- **Voice Recognition** -- the technology is improving and the most recent crop of cars and light trucks are significantly better at understanding spoken words. But most consumers who've had experience with in-car voice recognition have thrown up their hands and stick with punching buttons.

Talking to Your Car is Often Distracting

All of the above mentioned systems can impair road safety. AAA-University of Utah studies show that despite public belief to the contrary, hands-free, voice-controlled automobile infotainment systems can distract drivers, although it is possible to design them to be safer.

"The primary task should be driving. Things that take your attention away make you a poor driver and make the roads less safe."

Some of the most advanced technology, such as Siri, can lead to high levels of distraction while driving. When these systems become more complex, like sending text messages or posting to Facebook, it pushes the workloads to pretty high levels and may be dangerous while driving.

Source: AAA-University of Utah studies I Study leader-David Strayer

Solution

Making systems Less distractive **Better voice recognition**

Uncluttered interface

Seamless connectivity

Customization options

Information architecture

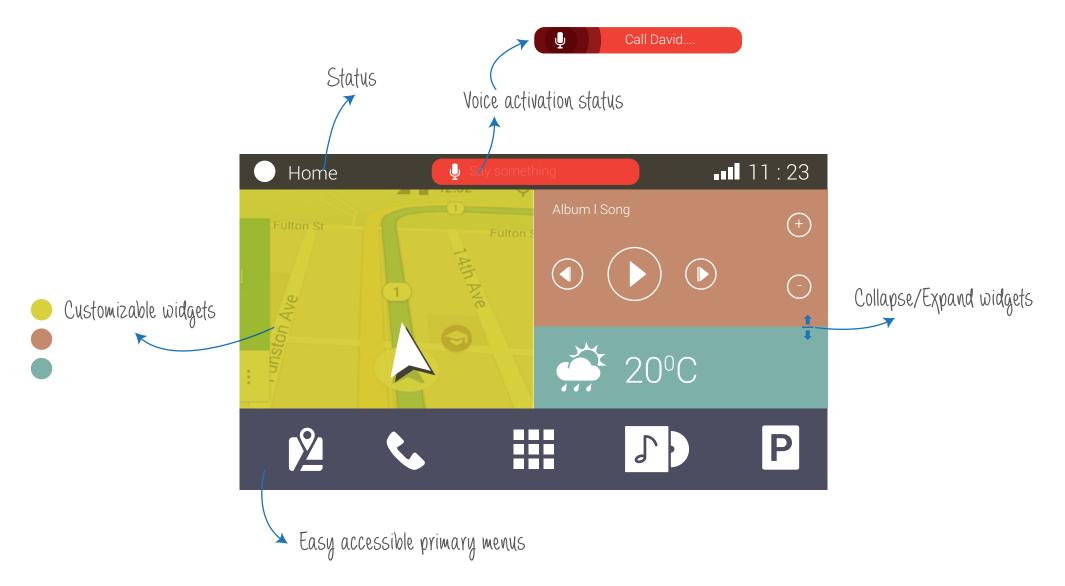
High priority Low priority Widgets Navigation Google maps People + Dialer ETC Traffic info Find parking Home Dashboard Music Find a restaurant Current track + Car dash OBD Recent Third party Current location Distance to E Nearby places List based on List freeways Controls List freeways Current LOC Notifications To-From route Fuel level Play lists Favorites Points at which Points at which ETC available ETC available List based on Selected Music Settings RPM\Speed Recent / Search List contacts SP selection area places Speed limits Speed limits Sort by song Name* Clock Distance traveled Dialer List web portal Open in nav for booking or Gmaps Fuel efficiency Sort by album Live feed Live feed Tyre pressure Sort by artists List based on current LOC Engine oil Sort by folder* Low priority List SP numbers Sort by genre Coolant Open in **Podcasts** Values of google maps Different **Parameters** On the List lots Mobile screen. based on city



Fluid - Highly customizable, Functional and clutter free.

Simple interface with highly customizable options. The user can add or remove any features to a home screen with simple steps. This will enable the user to find things which he wants to in a glance.

Design Direction - 01 Fluid



Accordion - Strong, recognizable and grounded

Based on a concept of one information at a time, enable user an uncomplicated user experience. Accordion interface allows user to swipe through different widgets easily and quickly.

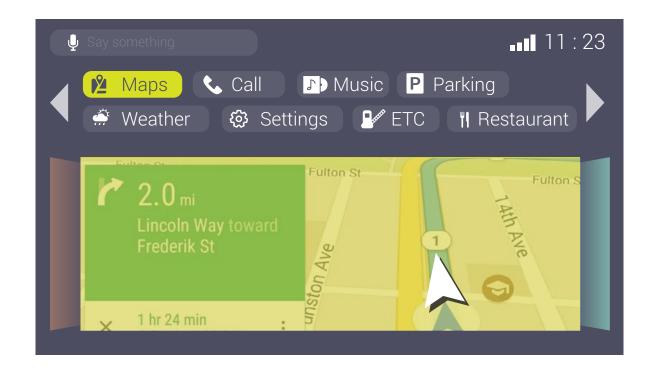
Accordion



Clear - One tap experience.

Minimizing the number of taps gives a seamless experience for the user. Most frequently used widgets will be laid out on the home screen with clear and big icons

Clear



Thank You